

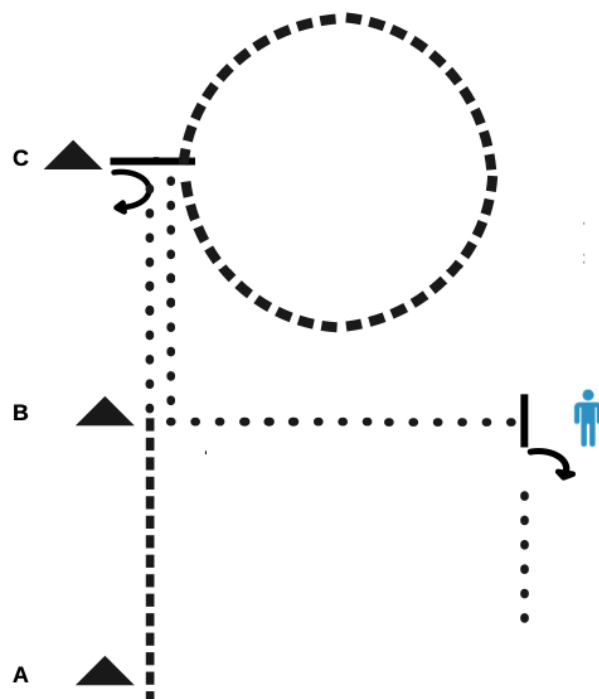
SWR September Show

19. september 2026

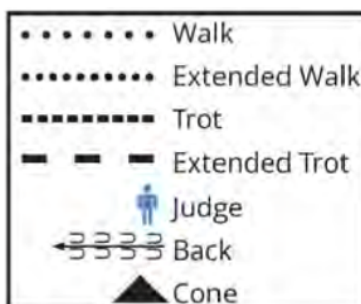
Pattern Book



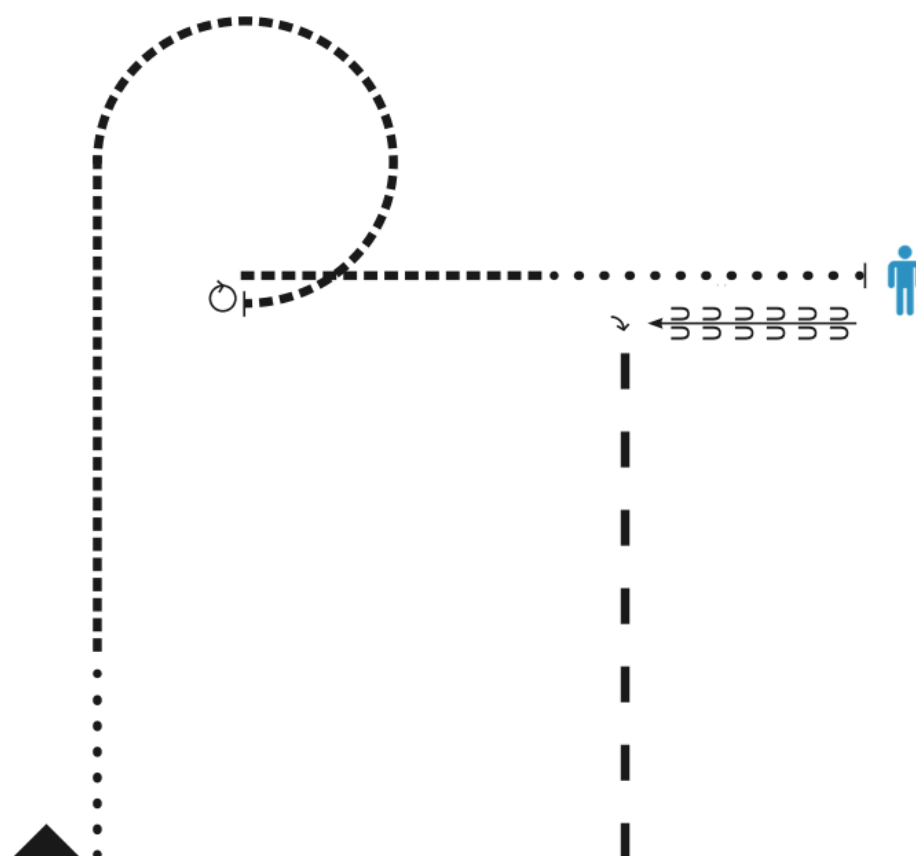
Showmanship at Halter Beginner



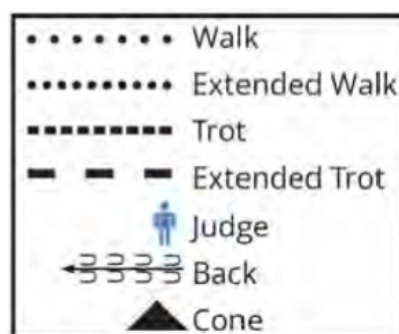
1. TROT FROM A TO B
2. WALK FROM B TO C
3. STOP, PERFORM A $\frac{1}{2}$ TURN
4. TROT A FULL CIRCLE TO THE LEFT
5. WALK AT C
6. WALK CORNER AND CONTINUE TO WALK TO JUDGE
7. STOP AND SET UP
8. INSPECTION
9. PERFORM A $\frac{1}{4}$ TURN
10. WALK TO EXIT



Showmanship at Halter Open

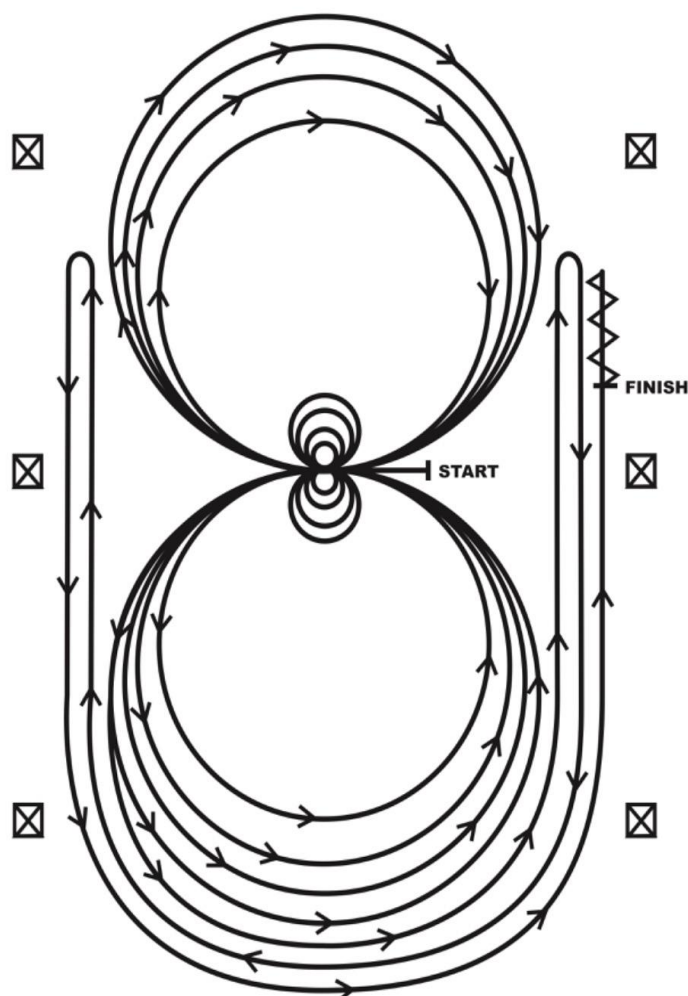


1. WALK TWO HORSE LENGTHS.
2. TROT LINE AND SEMICIRCLE.
3. STOP. PERFORM A 540° TURN.
4. TROT HALFWAY TO JUDGE.
5. BREAK TO WALK. WALK TO JUDGE.
6. STOP AND SET UP.
7. INSPECTION.
8. BACK TWO HORSE LENGTHS.
9. PERFORM A 90° TURN.
10. EXTENDED TROT TO EXIT.



Reining Beginner

REINING PATTERN 5



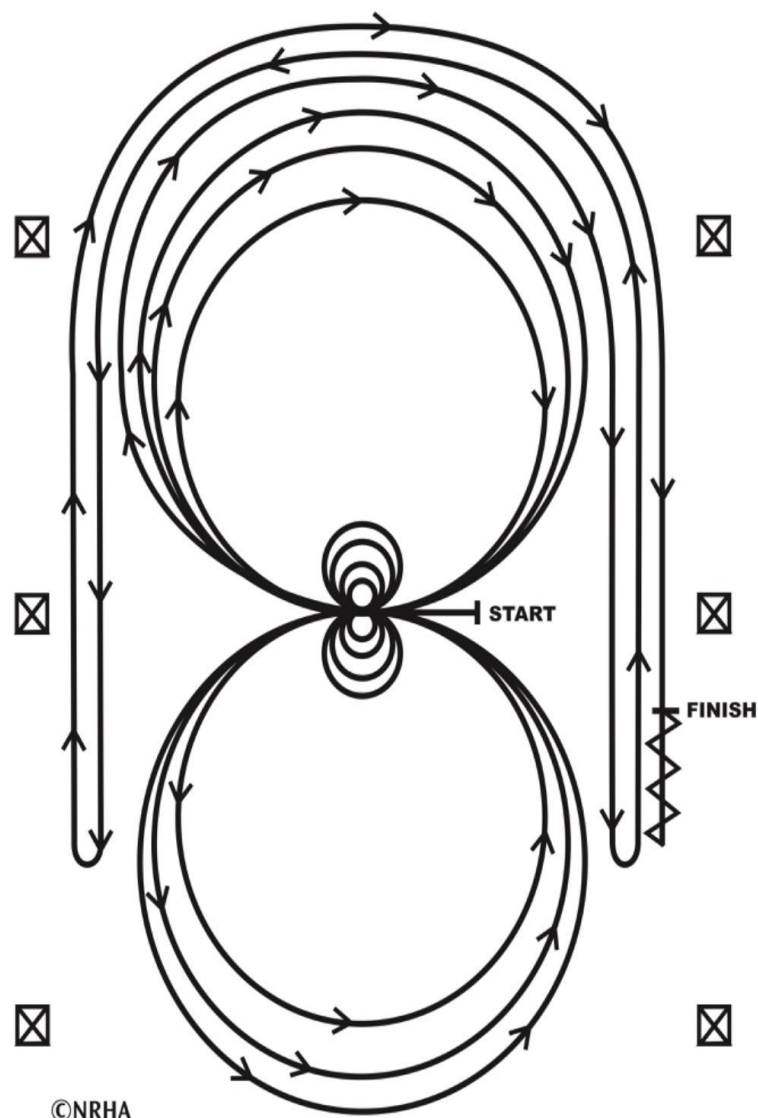
Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

Revised 01-2021

Reining Open

REINING PATTERN 14

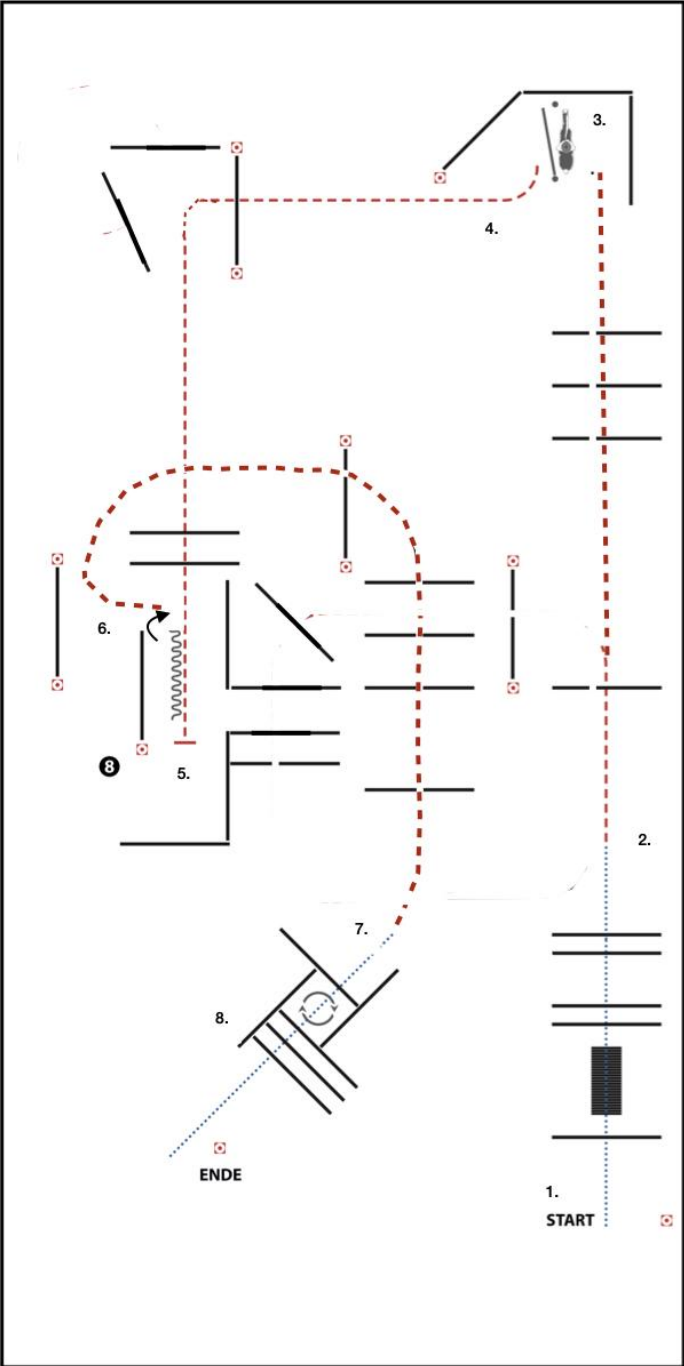


Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
4. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Begin a large circle to the right but do not close this circle. Run up the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate the completion of the pattern.

Revised 01-2021

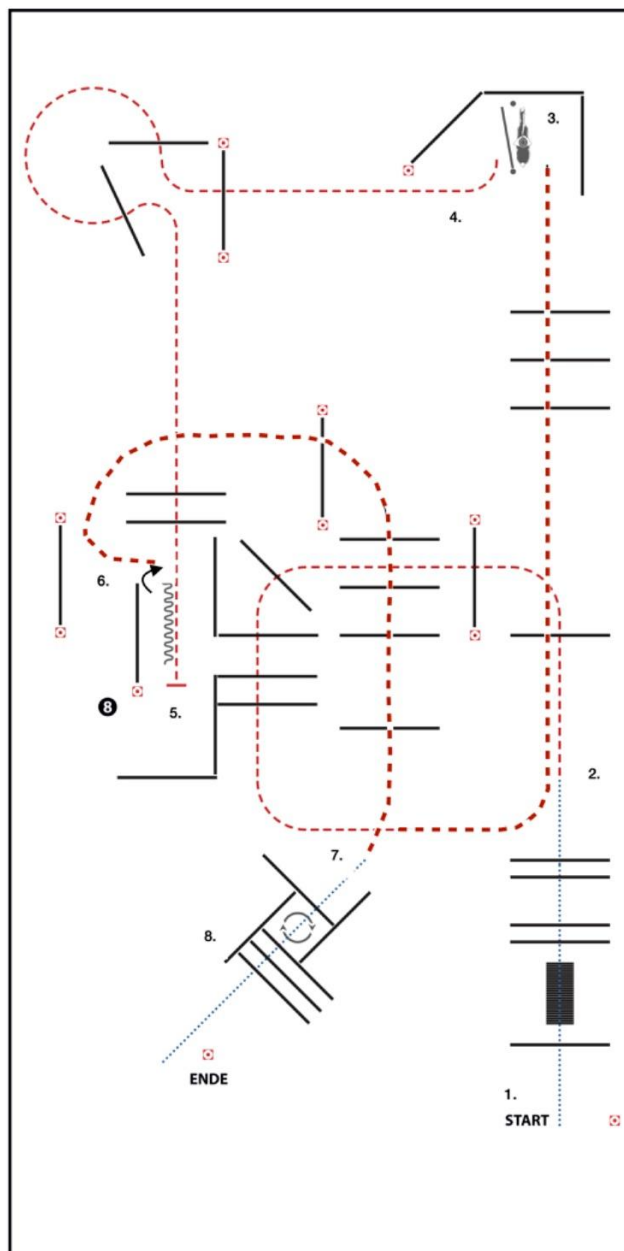
Trail in hand



1. Skritt over bro og bommer
2. Trav over bommer
3. Port venstre hånd
4. Trav bommer og inn i shute, stopp
5. Rygg og vend 90grader høyre
6. Trav over bommer
7. Skritt inn i boks, turn 360 grader høyre
8. Skritt ut av boks og over bommer

Skritt	
Trav	- - - - -
Galopp	—————
Rygge	~~~~~

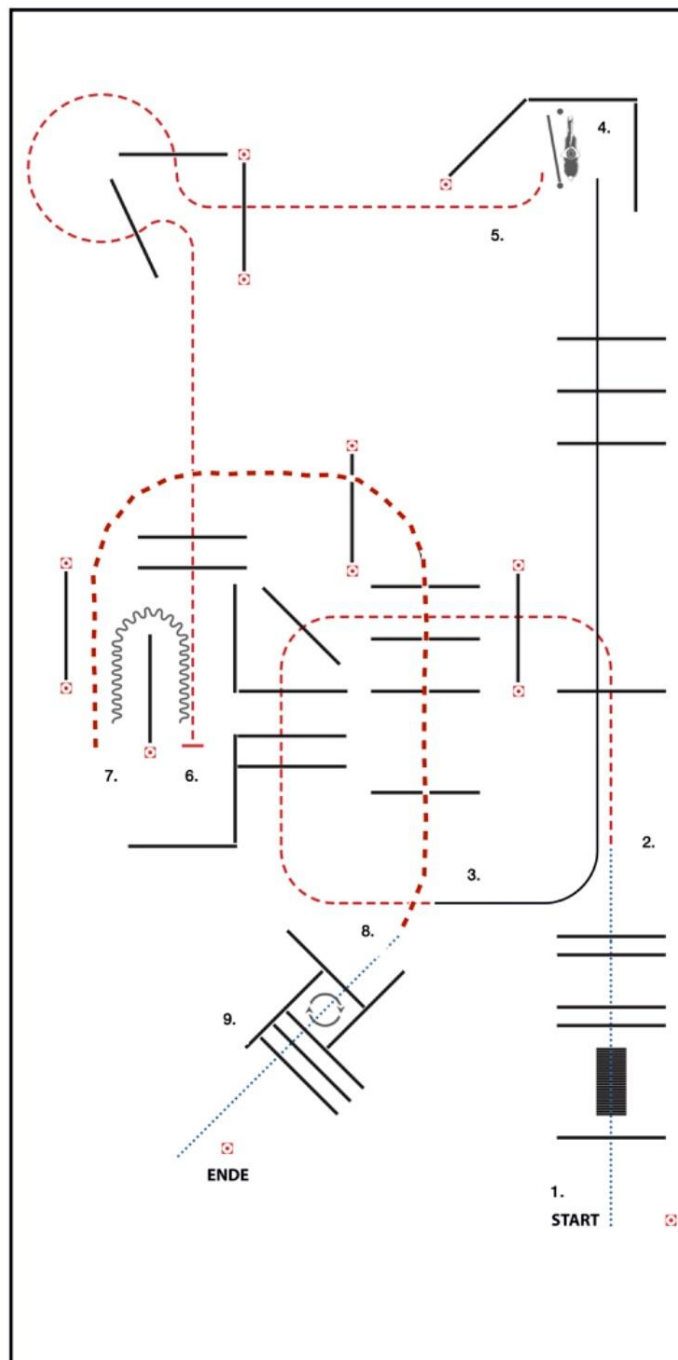
Trail W/T



1. Skritt over bro og bommer
2. Trav over bommer
3. Port venstre hånd
4. Trav bommer og inn i shute, stopp
5. Rygg og vend 90grader høyre
6. Trav over bommer
7. Skritt inn i boks, turn 360 grader høyre
8. Skritt ut av boks og over bommer

Skritt
 Trav - - - - -
 Galopp ———
 Rygge 〰〰〰

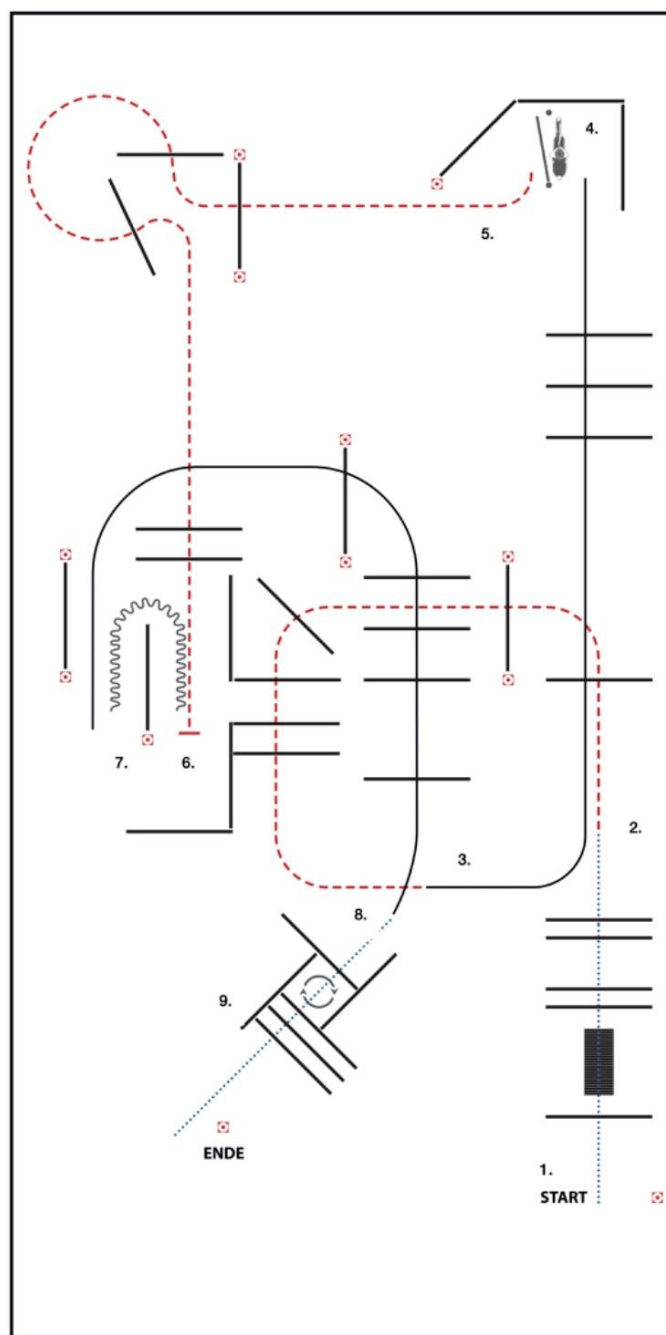
Trail Beginner



1. Skritt over bro og bommer
2. Trav over bommer
3. Venstre galopp over bommer, skritt før port
4. Port venstre hånd
5. Trav bommer og inn i shute, stopp
6. Rygg U
7. Trav over bommer
8. Skritt inn i boks, turn 360 grader høyre
9. Skritt ut av boks og over bommer

Skritt	
Trav	-----
Galopp	=====
Rygg	~~~~~

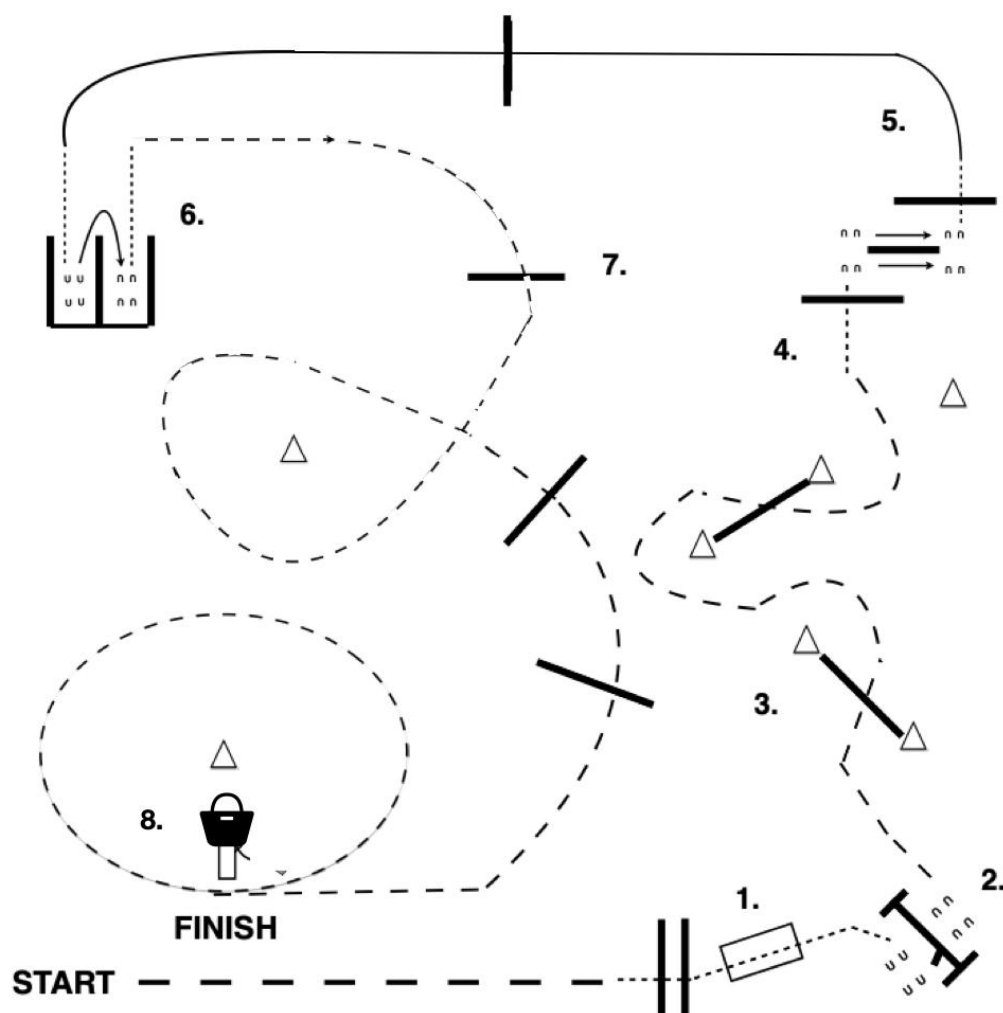
Trail Open



1. Skritt over bro og bommer
2. Trav over bommer
3. Venstre galopp over bommer, skritt før port
4. Port venstre hånd
5. Trav bommer og inn i shute, stopp
6. Rygg U
7. Høyre galopp over bommer
8. Skritt inn i boks, turn 360 grader høyre
9. Skritt ut av boks og over bommer

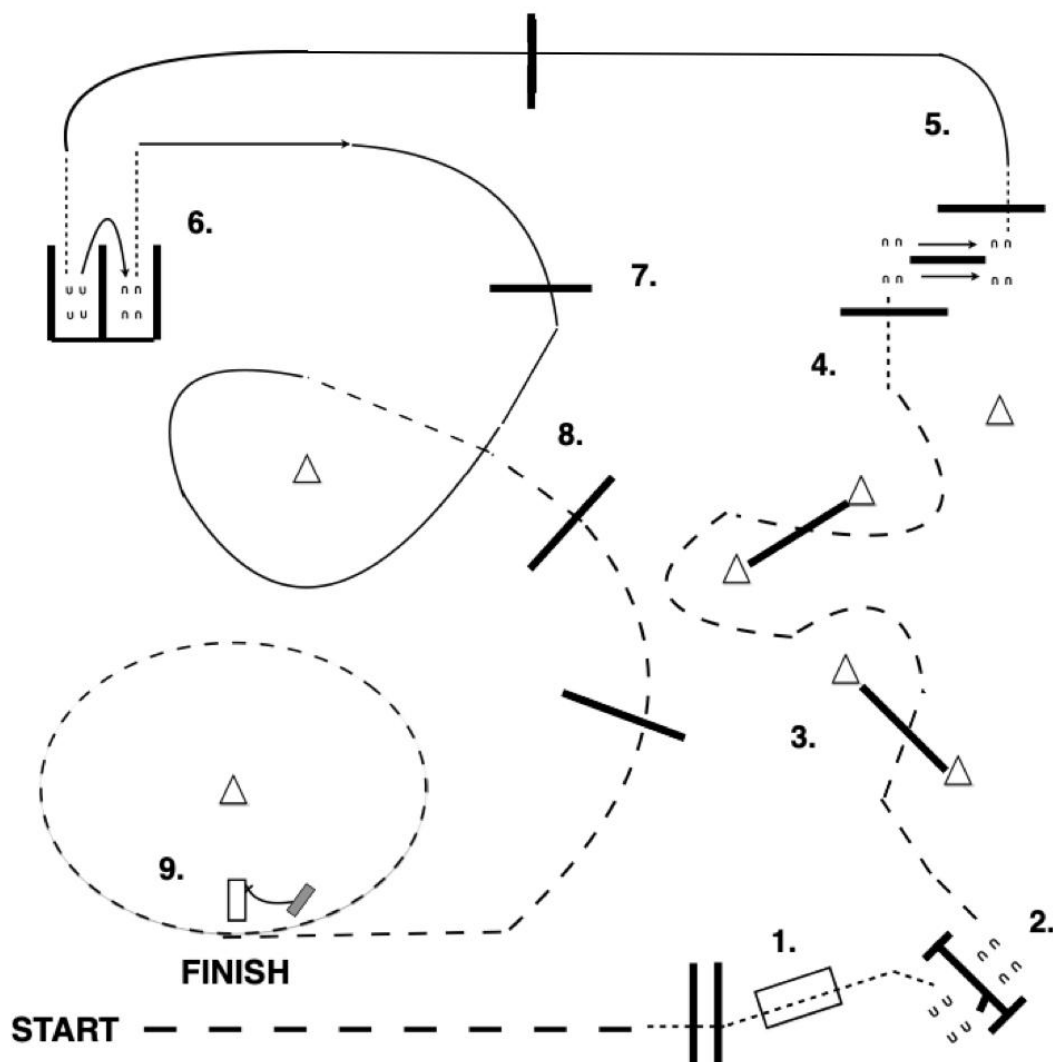
Skritt
 Trav - - - - -
 Galopp ~~~~~
 Rygge

Ranch Trail Beginner



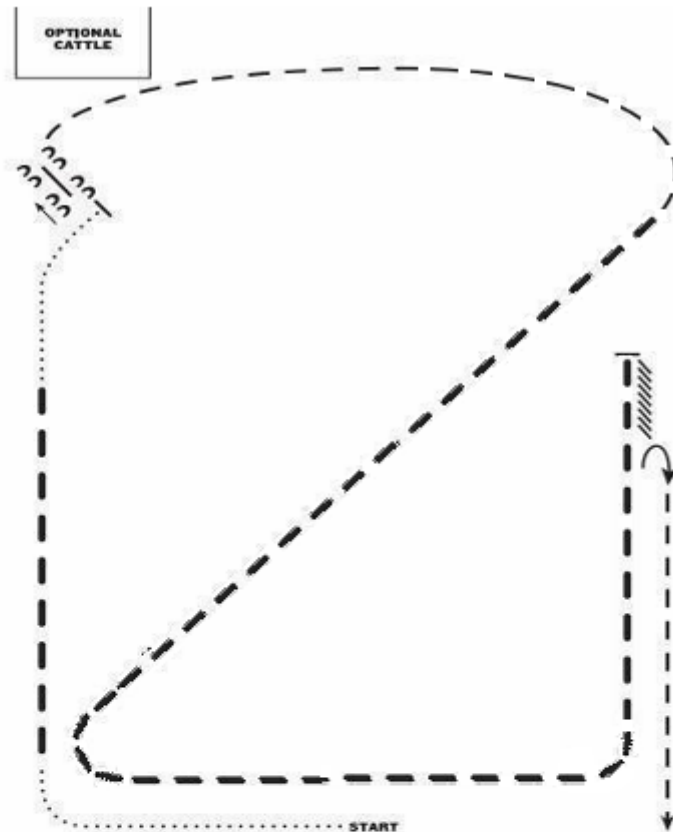
1. Øket trav frem til bommer, skritt bommer og over bro.
2. Port venstre hånd
3. Trav serpentin over bommer
4. Skritt over bom og sidepas høyre, skritt over bom
5. Venstre galopp over bom, bryt av til skritt før shute
6. Skritt inn i shute, rygg U inn i neste shute og skritt ut.
7. Trav over bommer
8. Plukk opp kurv, skritt eller trav rundt kjegle, sett ned kurv.
Ferdig

Ranch Trail Open



1. Øket trav frem til bommer, skritt bommer og over bro.
2. Port venstre hånd
3. Trav serpentin over bommer
4. Skritt over bom og sidepas høyre, skritt over bom
5. Venstre galopp over bom, bryt av til skritt før shute
6. Skritt inn i shute, rygg U inn i neste shute og skritt ut.
7. Høyre galopp over bom
8. Trav over bommer og til tønne
9. Dra gjenstand i skritt eller trav rundt kjele. Ferdig.

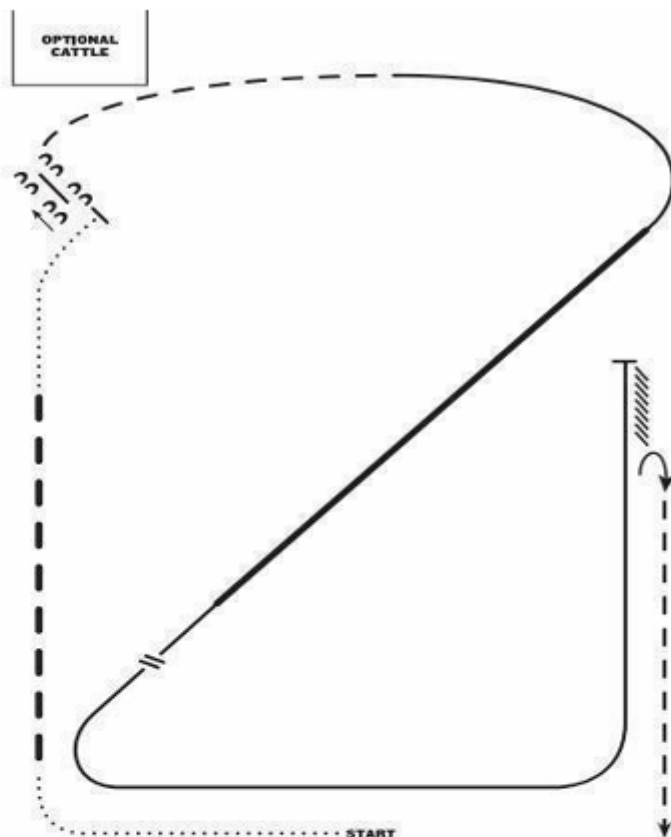
Ranch Riding W/T



1. Skritt
2. Øket trav
3. Skritt
4. Stopp, sidepass til venstre over bom
5. Trav
6. Øket trav
7. Stopp og rygg
8. Halv vending til høyre
9. Trav

Ranch Riding Beginner

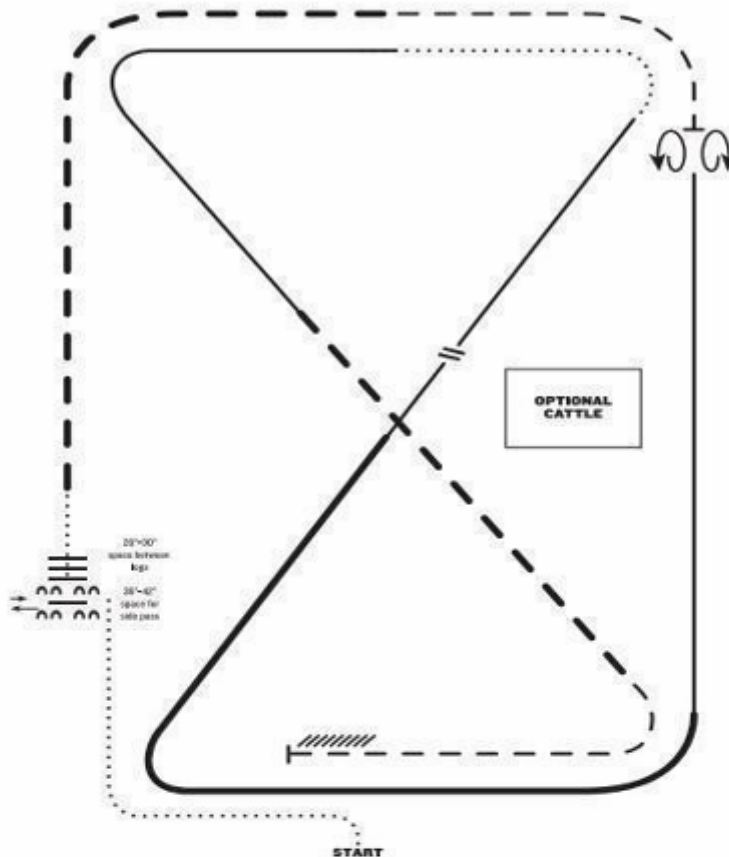
RANCH RIDING MØNSTER NR.10



1. Skritt
2. Øket trav
3. Skritt
4. Stopp, side pass til venstre over bom
5. Trav
6. Høyregalopp
7. Økt høyregalopp
8. Samle galoppen og gjør et bytte (enkelt eller flyvende)
9. Venstregalopp
10. Stopp og rygg
11. 1/2 vending til høyre
12. Trav

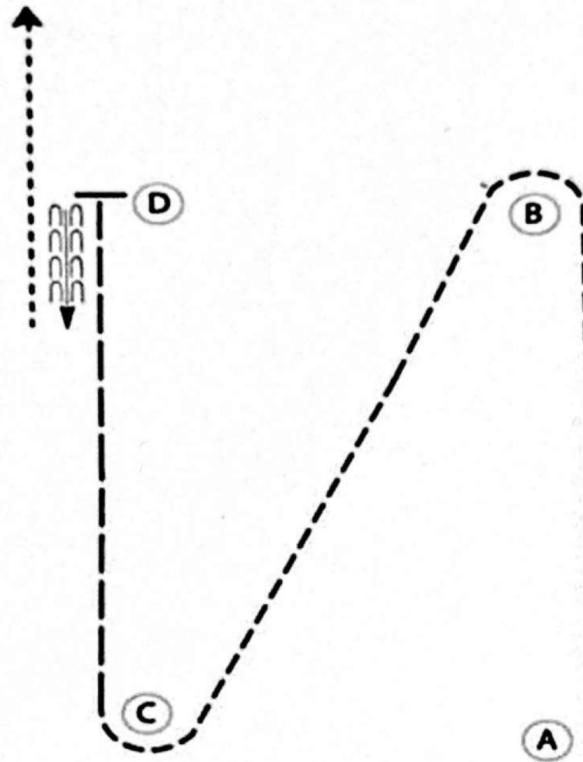
Ranch Riding Open

RANCH RIDING MØNSTER NR.8



1. Skritt
2. Side pass til venstre over første bom, side pass 1/2 lengde tilbake til midten
3. Skritt
4. Øket trav
5. Trav
6. Stopp, vend 360° hver vei
7. Høyregalopp
8. Økt galopp
9. Samlet galopp, gjør et bytte(enkelt eller flyvende), fortsett i venstregalopp
10. Skritt
11. Venstregalopp
12. Øket trav
13. Trav
14. Stopp og rygg

Western Horsemanship Walk and Trot



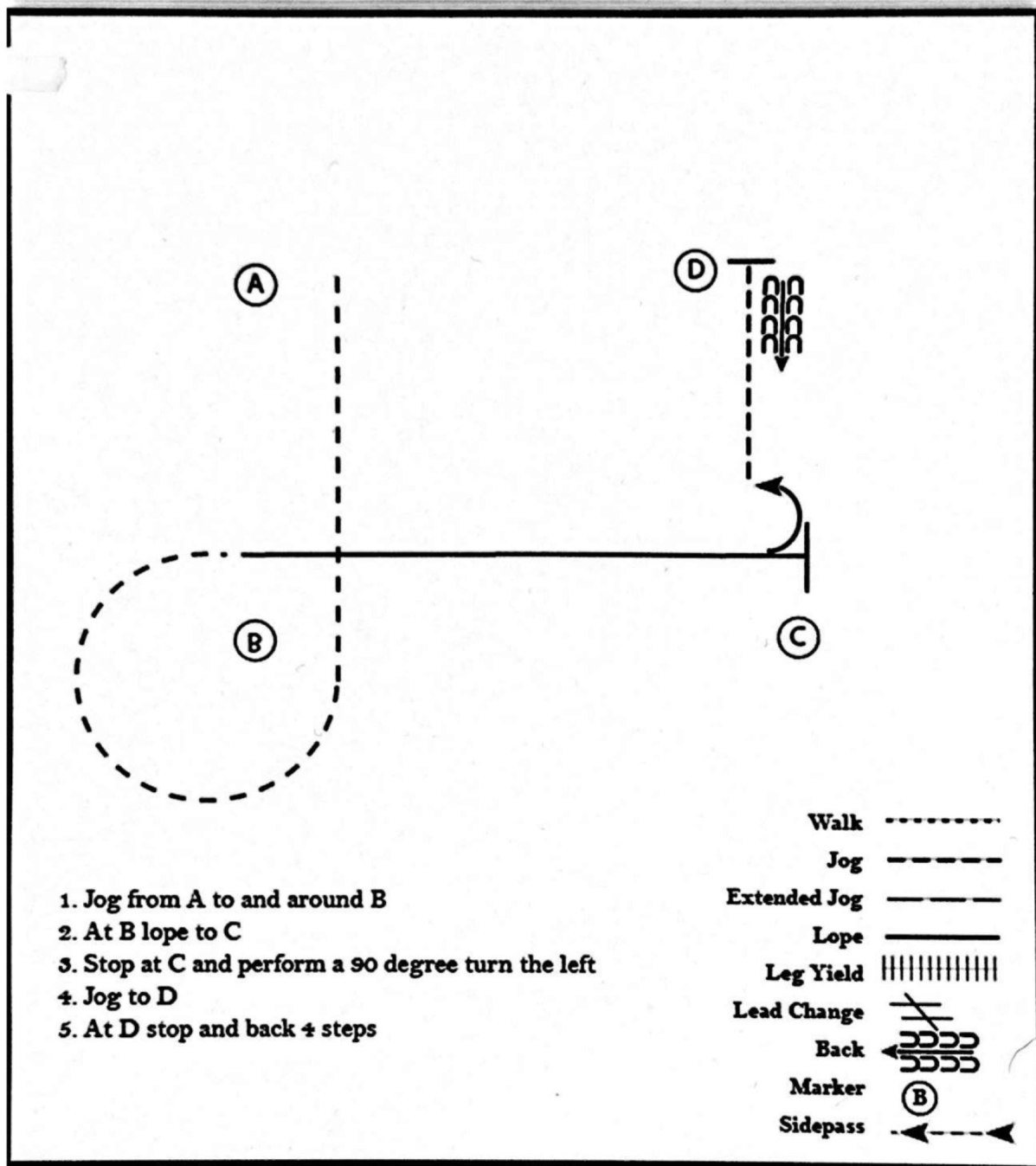
Be ready at A.

1. Walk halfway to B.
2. Jog to and around B.
3. Continue to jog to and around C.
4. Jog to and around C.
5. Extend the jog from C to D.
6. Stop at D and back approximately one horse length
7. Exit at a walk.

Follow the instructions of your ring steward.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Leg Yield	
Lead Change	~
Back	←←←←←
Marker	(B)
Sidepass	←←←←←

Western Horsemanship Beginner



Western Horsemanship Open

